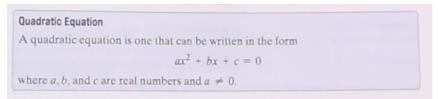
### 6.6 Solving Quadratic Equations by Factoring



The quadratic equation has a degree of two ALWAYS. Instandard form it is  $ax^2 + bx + c = 0$ . These equations can be very real world, like jumping off a cliff, punting a football, and many more.

# OBJECTIVE 1: Solving Quadratic Equations by Factoring

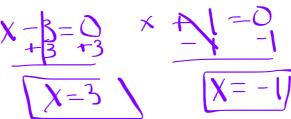
Some quadratic equations can be solved by making use of factoring and the zero factor property (ZFP).

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Zero Factor Property

If a and b are real numbers and if ab = 0, then a = 0 or b = 0.
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This property states that if the product of two numbers is 0 then at least one of the numbers must be 0.

Example 1: Solve 
$$(x - 3)(x + 1) = 0$$
.



Practice 1: 
$$(x + 4)(x - 5) = 0$$

$$\frac{x + 4 = 5}{|x - 4|} \times \frac{1}{|x - 5|}$$

#### Helpful Hint

The zero factor property says that if a product is 0, then a factor is 0.

If  $a \cdot b = 0$ , then a = 0 or b = 0.

If x(x + 5) = 0, then x = 0 or x + 5 = 0.

If (x + 7)(2x - 3) = 0, then x + 7 = 0 or 2x - 3 = 0.

Use this property only when the product is 0.

For example, if  $a \cdot b = 8$ , we do not know the value of a or b. The values may be a = 2, b = 4 or a = 8, b = 1, or any other two numbers whose product is 8.

Example 2: Solve 
$$(x - 5)(2x + 7) = 0$$

$$\begin{array}{c} x - 5 = 0 \\ + 5 + 5 \\ \hline x = 5 \\ \hline \end{array}$$

$$\begin{array}{c} 2x + 7 = 0 \\ -7 \\ \hline 2x = -7 \\ \hline \end{array}$$

$$\begin{array}{c} x = -7 \\ \hline 2 \\ \hline \end{array}$$

Practice 2: 
$$(x - 12) (4x + 3) = 0$$

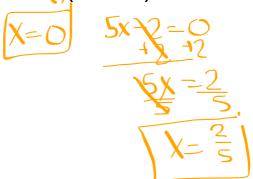
$$\frac{x - 12 = 0}{112 + 12} = \frac{4x + 13 = 0}{12 + 12}$$

$$\frac{4x = -3}{4}$$

$$\frac{4x = -3}{4}$$

$$\frac{4x = -3}{4}$$

## Example 3: Solve(x(5x - 2) = 0



Practice 3: 
$$(x)(7x - 6) = 0$$

$$7x + 6 = 0$$

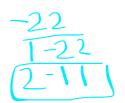
$$7x + 6 + 6$$

$$7x = 6$$

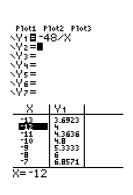
$$x = 9$$

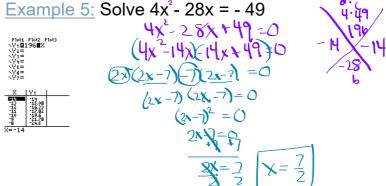
$$x = 9$$

Example 4: Solve 
$$x^2 - 9x - 22 = 0$$



Practice 4: 
$$x^2 - 8x - 48 = 0$$
  
 $(x-12)(x + 4) = 0$   
 $x - 12 = 0$   
 $x + 12 = 0$   
 $x + 12 = 0$ 





Practice 5: 
$$9x^2 - 24x = -16$$

$$9x^2 - 24x + 16 = 0$$

$$(9x^2 - 12x) - 12x + 16 = 0$$

$$(3x - 4) - 4(3x - 4) = 0$$

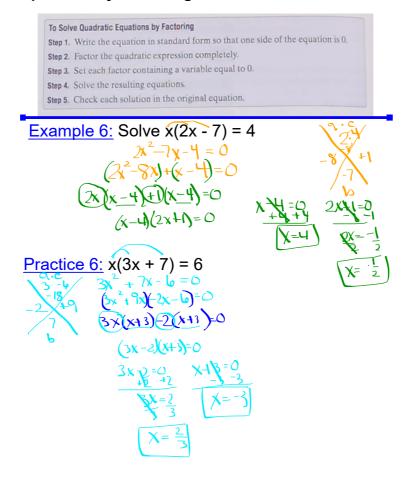
$$(3x - 4) = 0$$

$$(3x - 4) = 0$$

$$3x + 4 = 0$$

$$3x + 4 = 0$$

$$x = 4$$



CONCEPT CHECK Explain the error and solve the equation correctly. (x-3)(x+1) = 5 x-3 = 5 or x+1 = 5 x=8 or x=4

Must be = 0 before you can set the factors equal.

# OBJECTIVE 2: Solving Equations with Degree Greater Than Two by Factoring

Some equations involving polynomials of degree higher than 2 may also be solved by factoring and then applying the ZFP.

Example 8: Solve 
$$3x^3 - 12x = 0$$

$$3x(x^2 - 4) = 0$$

$$3x(x+2)(x-2) = 0$$

$$3x = 0 \qquad x+2 = 0$$

$$7x^3 - 63x = 0$$

$$7x(x^2-1) = 0$$

$$7x(x^2-1) = 0$$

$$7x(x+3)(x-3) = 0$$

$$7x = 0 \qquad x+3 = 0 \qquad x-3 = 0$$

$$7x = 0 \qquad x+3 = 0 \qquad x-3 = 0$$

$$7x = 0 \qquad x+3 = 0 \qquad x-3 = 0$$

$$7x = 0 \qquad x+3 = 0 \qquad x-3 = 0$$

Example 9: Solve 
$$(5x - 1)(2x^2 + 15x + 18) = 0$$

$$(5x - 1)(2x^2 + 12x + 12x + 18) = 0$$

$$(5x - 1)(2x (x + 6) + 3(x + 6)) = 0$$

$$(5x - 1)(2x + 3)(x + 6) = 0$$

$$5x - 1 = 0$$

$$2x + 3 = 0$$

$$2x = -3$$

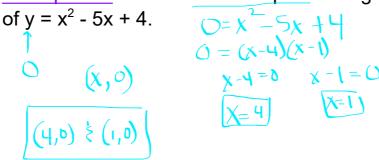
$$x = -6$$

Example 10: Solve 
$$2x^3 - 4x^2 - 30x = 0$$
  
 $2x(x^2 - 2x - 15) = 0$   
 $2x(x^2 - 2x - 15) = 0$   
 $2x = 0$   $x - 5 = 0$   $x + 3 = 0$   
 $x = 0$   $x = -2i$   
Practice 10:  $5x^3 + 5x^2 - 30x = 0$   
 $5x(x^2 + x - 10) = 0$   
 $5x(x^2 + 3)(x - 2) = 0$   
 $5x = 0$   $x + 3 = 0$   $x - 2 = 0$   
 $x = 0$   $x + 3 = 0$   $x - 2 = 0$ 

OBJECTIVE 3: Finding x-Intercepts of the Graph of a Quadratic Equation

Remember to find an x-intercept you need y to equal 0.

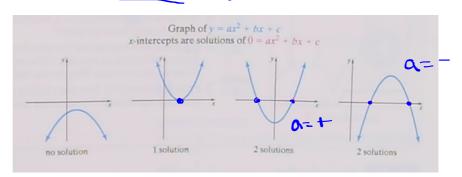
Example 11: Find the x-intercepts of the graph

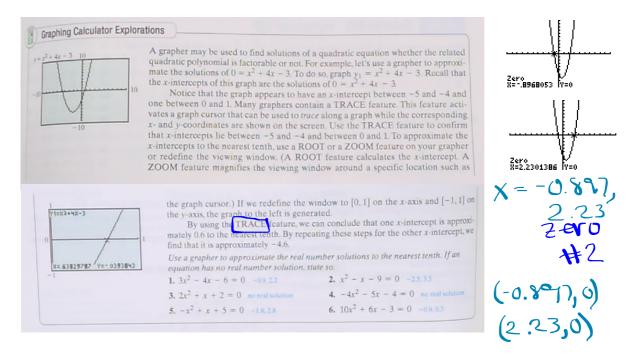


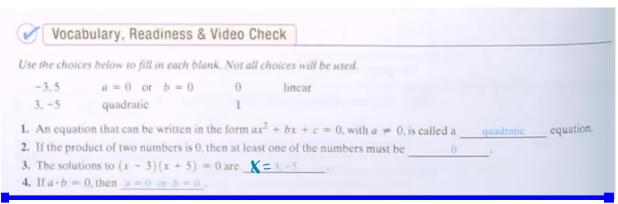
Practice 11: 
$$y = x^2 - 6x + 8$$
  
 $0 = x^2 - 6x + 8$   
 $0 = (x - 4)(x - 2)$   
 $x - 4 = 0$   $x - 2 = 0$   
 $x = 4$   $x = 2$   
 $(2, 0)$ 

A quadratic equation in two variables is one that can be written in the form  $y = ax^2 + bx + c$  where  $a_{\frac{1}{2}}0$ . The graph is called a parabola and will open up (+ a) or down (- a) depending on the

sign of a.







### 6.6 HW Assignment:

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