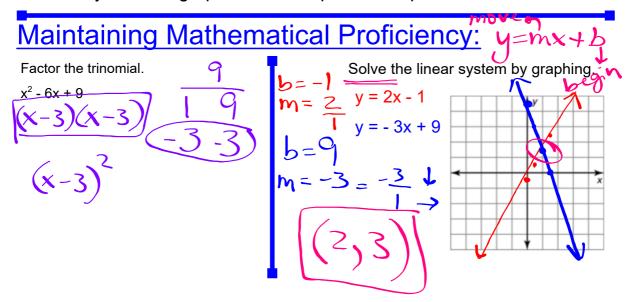
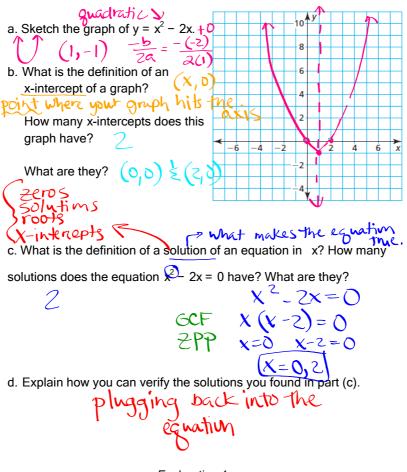
9.2: Solving Quadratic Equations by Graphing DAY ONE Essential Question

How can you use a graph to solve a quadratic equation in one variable?



Essential Question



Core Concept

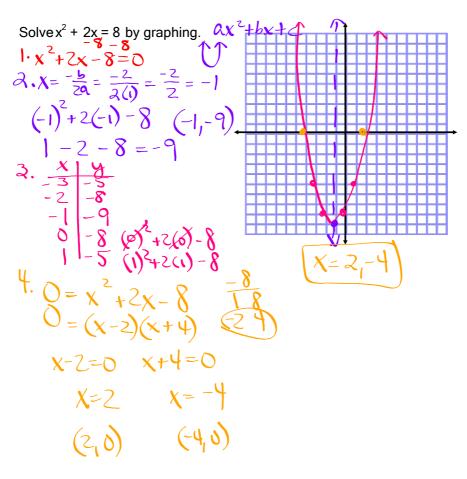
Solving Quadratic Equations by Graphing

Step 1 Write the equation in standard form, $ax^2 + bx + c = 0$.

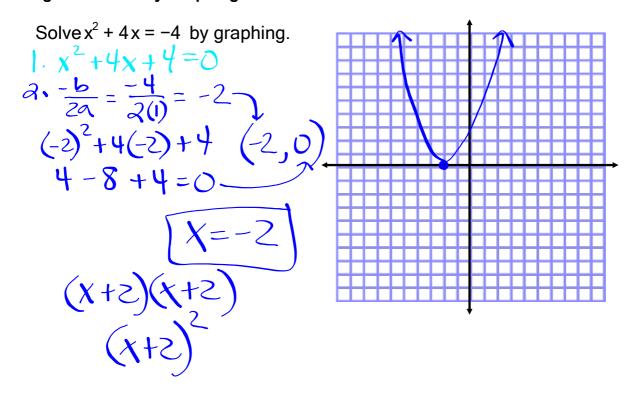
Step 2 Graph the related function $y = ax^2 + bx + c$. Step 3 Find the x-intercepts, if any. (X, 0) The solutions, or roots, of $ax^2 + bx + c = 0$ are the x-intercepts of the graph.

1) Find the vertex. (-5/2a, y)
2) Pick 2 #'s above/below the vertex
3) Make a +-chart

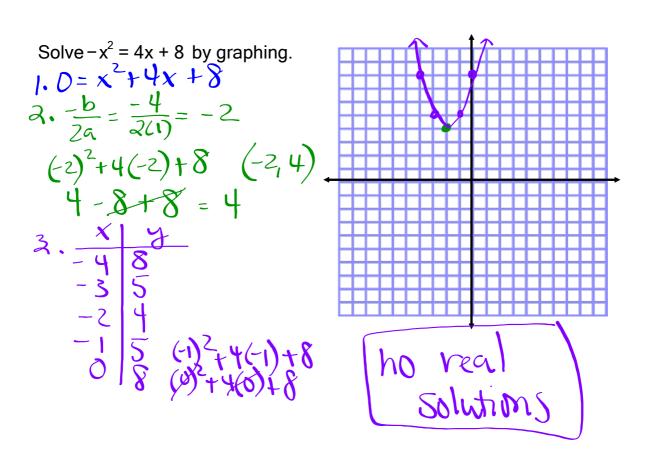
Core Concept



9.2 Solving Quadratics by Graphing DAY ONE with work

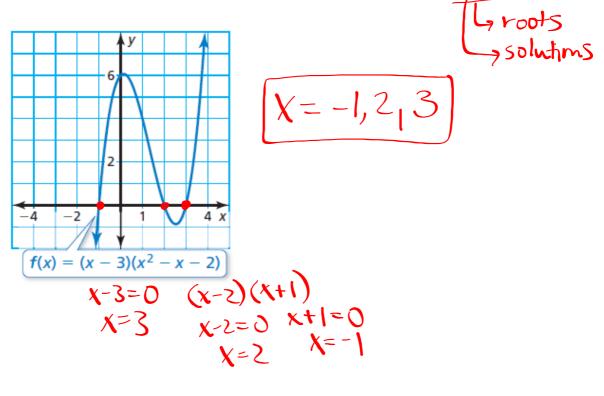


Example 2



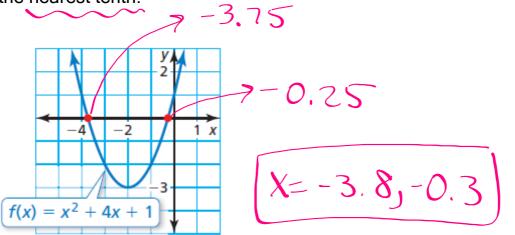
9.2 Solving Quadratics by Graphing DAY ONE with work

The graph of $f(x) = (x - 3)(x^2 - x - 2)$ is shown. Find the zeros off.



Example 4

The graph of $f(x) = x^2 + 4x + 1$ is shown. Approximate the zeros of f to the nearest tenth.



HW Assignment 9.1 Day One:

9.1 WS from the WB odds